Understanding the content ecosystem to map microcontent

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Who we are...



The issue...

One of the least-explored areas for information architects is the examination of relationships between different types of information. Most often this is left to the devices of the author or the arcane arts of the taxonomist to determine what is related to what. Even if we can manage relationships between topics with some skill, managing the relationships between fragments of microcontent become exponentially more difficult.













"Build trust in your content."



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Select clients





We're talking about

This session will explore the enterprise content metamodel to understand how information behaves in a larger ecosystem and map out a universal information model across any enterprise.

- 1. Content linking relationships
- 2. Universal information models
- 3. Information behavior
- 4. Role of Artificial Intelligence







The rise of microcontent









Microcontent

Is content that is

- about one primary idea, fact, or concept
- easily scannable
- labelled for clear identification and meaning, and
- appropriately written and formatted for use anywhere and any time it is needed.

It's not microcontent just because it's small







Complexity of content grows bigger







Units of content get smaller



Scroll Codex Document Page Topic Block Fact







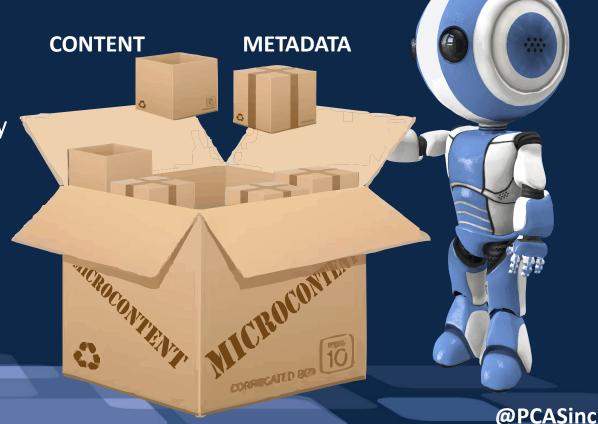
Microcontent as a medium for exchange

Microcontent is not strictly an input nor an output format. Instead, microcontent is a medium for exchanging information across different platforms and formats.

Units of microcontent need to contain

- piece of standalone content, and
- metadata records.

Content and metadata need to be automatically extracted at publishing time.









Four principles of intelligent microcontent



1. Focus

Limit microcontent to a single answer to a question



3. Structure

Use predictable patterns and language



2. Function

Classify microcontent to identify intended user response



4. Context

Make microcontent easily relatable to other content









Context

Microcontent must be easily relatable to other content





The dilemma of linking microcontent

Microcontent must not be tightly-coupled with its context

— so that it can be mobile

Yet microcontent must be able to connect with its context

— it needs to **link** to its **context** to be meaningful





To understand this dilemma, we need to examine

- how information linking works
- how context is constructed











The evolution of information linking



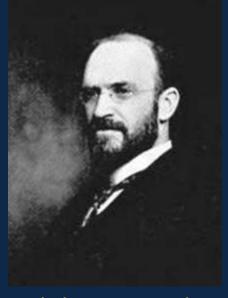


(Almost) all human knowledge under one system









Melvil Dewey - Wikipedia

Dewey Decimal Classification

Unified taxonomy
Unambiguous, organized relationship







AltaVista the oldest search engine is no more! (devilsworkshop.org)

B.G. – Before Google



https://www.bloomberg.com/opinion/articles/2020-01-07/open-protocols-would-make-such-a-better-internet

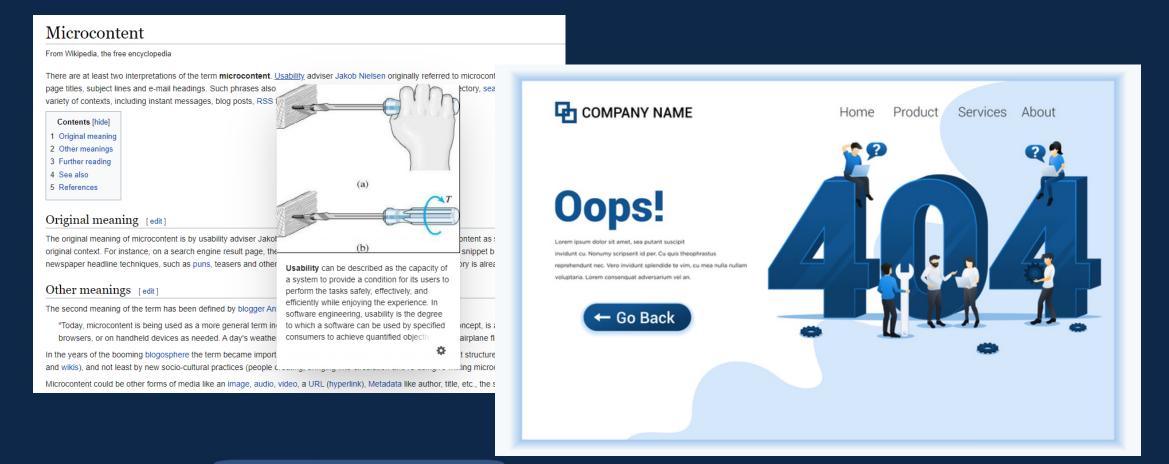
Now







The problems of free range hyperlinks







Linking in DITA

- Topic linking -- link> and <topicref> allow linking to topics
- Fine-grained -- <xref> allows link to elements
- Easier to manage -- <reltable> manages related links with a centralized relationship table
- More flexible -- keys and keyrefs allow for redirecting links





What if ...

- links can be based on meaning?
- we can link to information that we do not know existed?
- links can grow organically and automatically when new information becomes available?





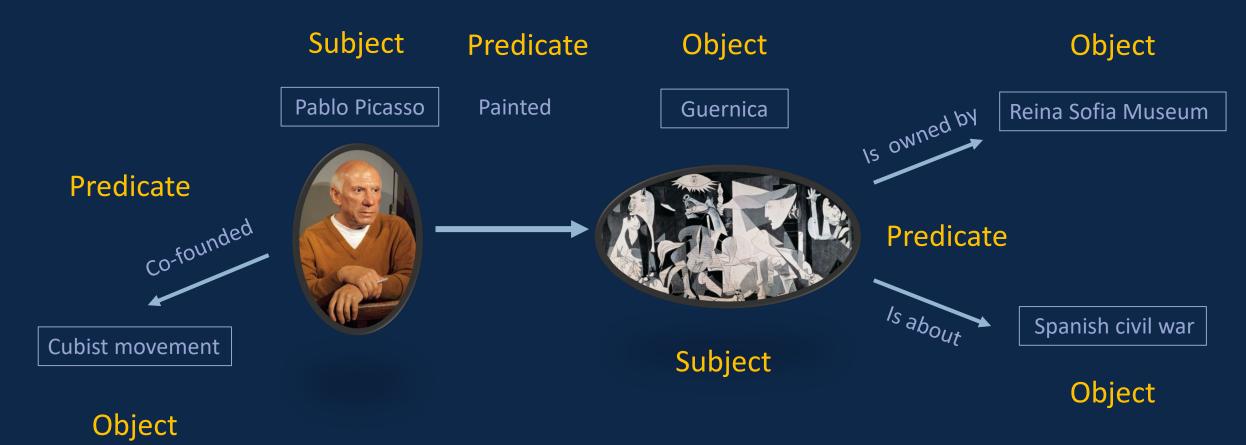
Tim Berners-Lee's vision of semantic web

- Transforming document web to data web.
- The goal is to make the meaning of internet data machine-readable.
- The intelligent agent can do reasoning for human.





RDF triple: atomic expression of a relationship

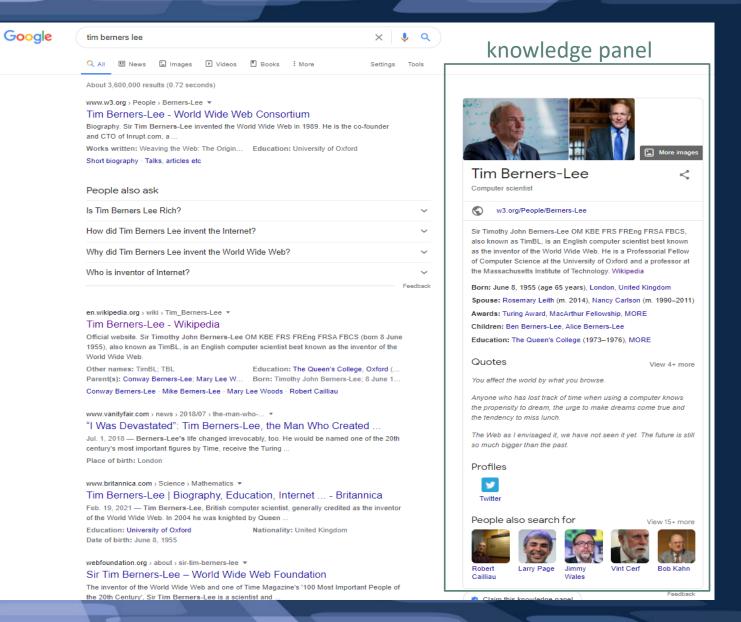






Semantic link makes search better:

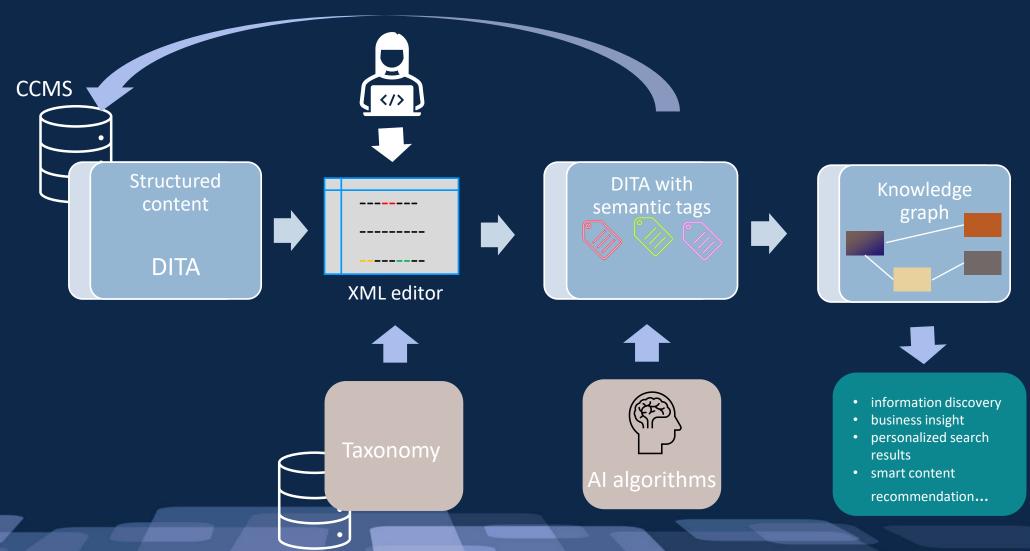
Google knowledge graph







When DITA meets semantic linking



TMS +AI









Context

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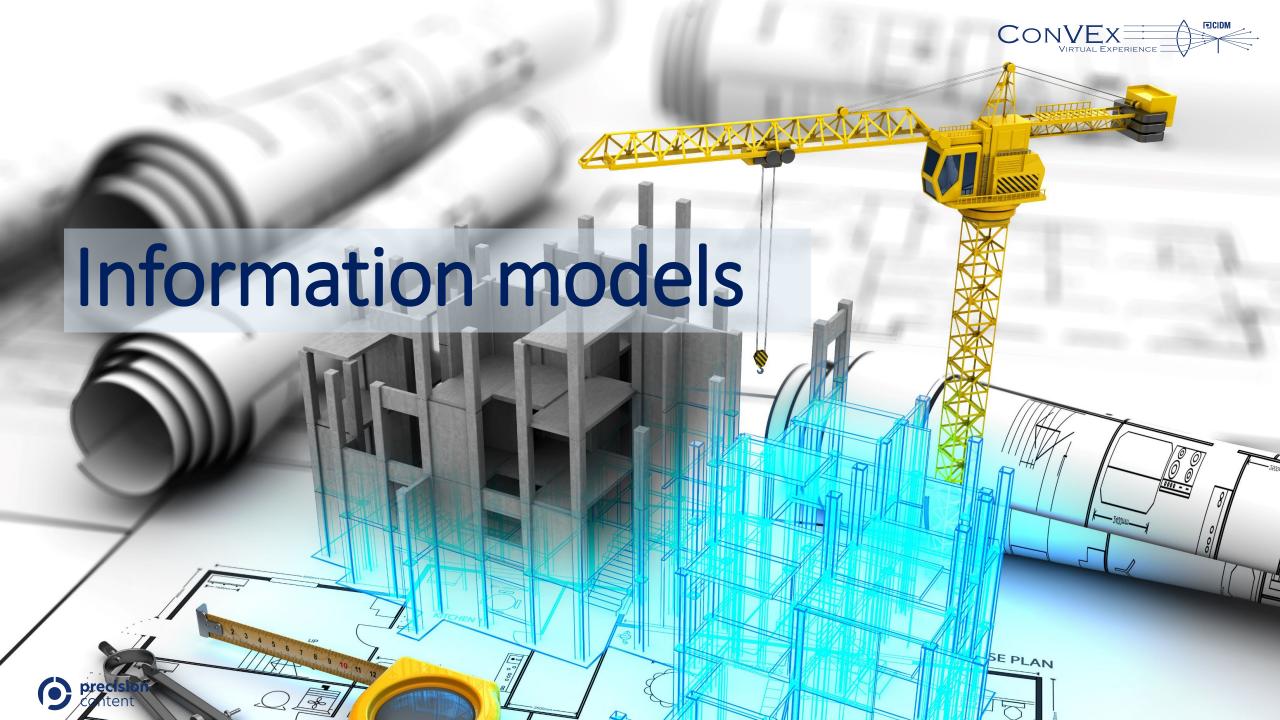




Context from the Source







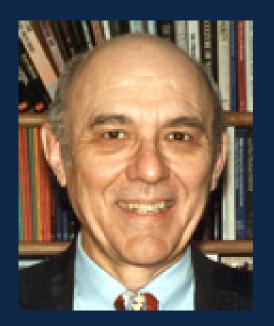


Information Mapping®

Robert E. Horn at Columbia and Harvard Universities

Core of the method developed.

- 1966: First practical application of method
- An information retrieval system to inform organizations of Federal funding in Great Society programs



Information Mapping® is a registered trademark belonging to Information Mapping International nv.





Information Types

USER QUESTION

"What is the (value)?"

"What must I do?"

"How do I do it?"

"How does it work?"

"What does it look like?"

"What is it?"

INFORMATION TYPE

Fact

Principle

Procedure

Process

Structure

Concept



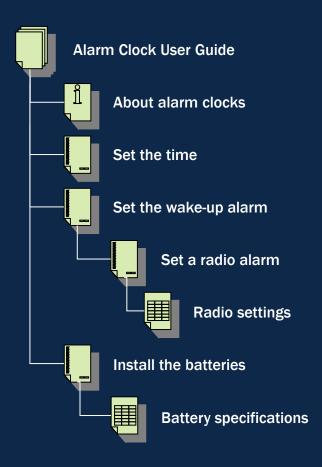


DITA 1.0 Information Model

DITA was designed to support Taskbased authoring methodology for end-user documentation

This approach consists primarily of identifying specific tasks users need to perform to be successful with their product

Concept and reference information is added to supplement the tasks and give the user better understanding of the product to improve likelihood of success







Information Behaviors

What behaviors characterize information?





Information is a product of an organic mind

Information is Organic

An organism is defined as

 a complex system having properties and functions determined not only by the properties and relations of its individual parts, but by the character of the whole that they compose and by the relations of the parts to the whole.

An ecosystem is defined as

• a system formed by the interaction of a community of organisms with their environment.





Information properties and behaviors

Structured information possesses several common distinguishable properties and behaviors

Structured information is

- Modular
- Traceable
- Recursive
- Patterned







Our content ecosystem

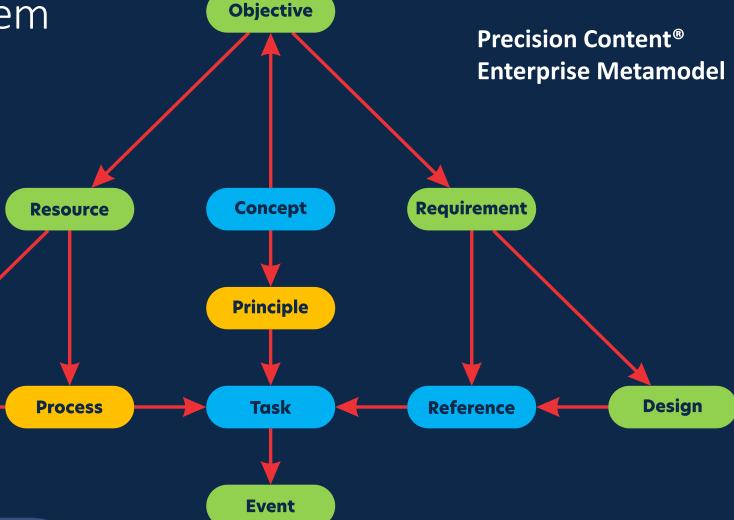
Ability

Content objects exist in an ecosystem where changes to one type of content prompt changes to other related content.

DITA

PCDITA

Enterprise







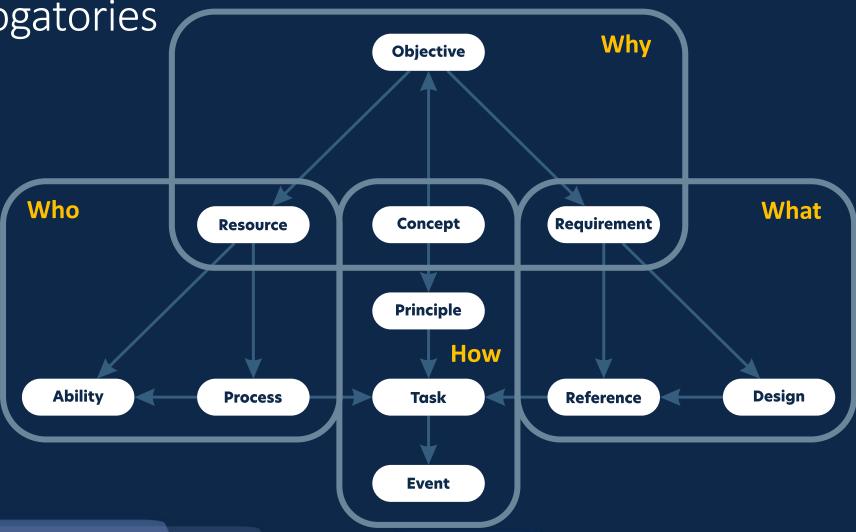


Human Interrogatories

Each of the objects in the model lines up with interrogatories humans use to understand the world around them.

WHEN is captured as part of Objective (Future) and Event (Past) types.

WHERE is captured as part of (a) Objective, (b) Event, (c) Resource, and (d) Reference types.

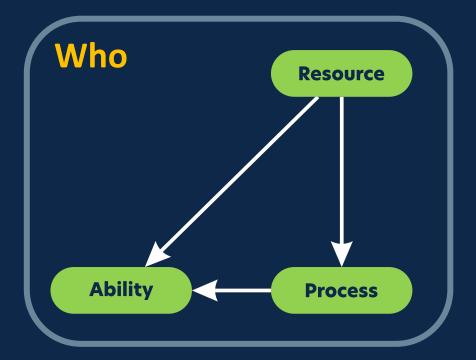








Human Capital



Process describes what is to be performed

Process is performed by a Resource

Processes require specific Abilities

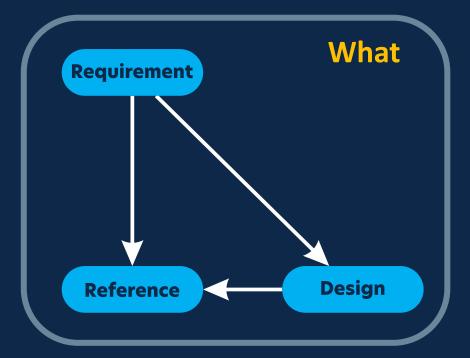
Resources possess specific Abilities







Physical Capital



Reference describes specifications for a tool and its benefits and features

Design describes how the tool works

Requirement governs Design

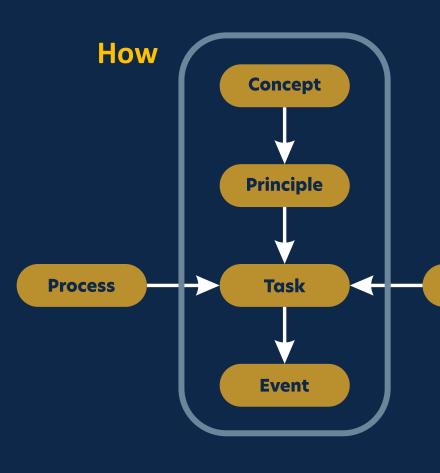
And aligns with the specifications of Reference







Operations



Task describes how to do something

Task produces an Event

Principle describes limitations on the Task

Reference

Concept provides terms for Principle

Process describes what is to be performed by the Task

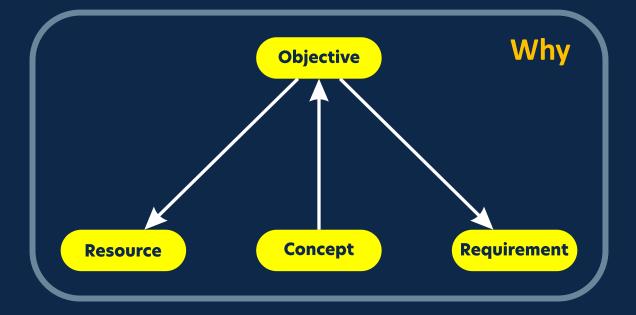
Reference describes the tools used in the Task







Strategy



Objective describes a need or goal to be achieved

Concept terms inform objectives

Objectives produce Requirements

Objectives deploy Resources and Resources have Objectives







Conclusions

The Enterprise Content
Metamodel organizes
microcontent according to how
it interacts with other
information in the ecosystem

Understanding this traceability helps us to organize and prioritize relationships between different types of content pertaining to the same general subject









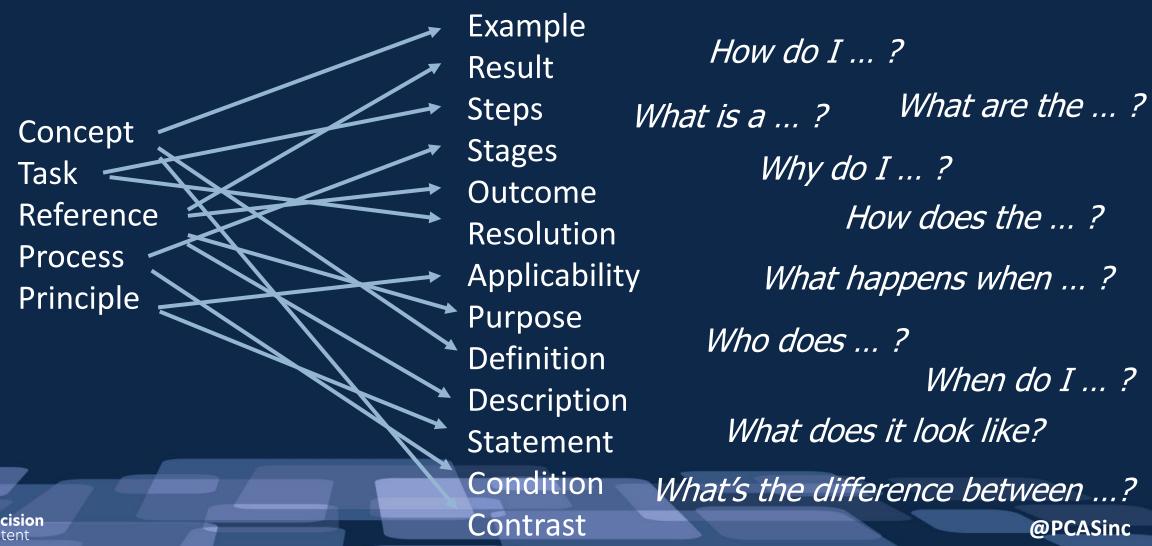
Information is what information does







Information typing informs intent



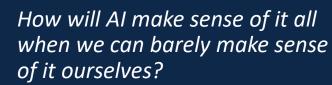






Artificial Intelligence

The Future of Humankınd



Cover: Special Edition of TIME Magazine

Editor: Nancy Gibbs, 2017













We can either learn how to write for both bots and humans or miss out on a transformational opportunity for our profession.

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